



Programming with Turing and Object Oriented Turing

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Book Condition: New. Publisher/Verlag: Springer, Berlin | Featuring Object Oriented Turing Software | This book introduces Turing, a well-structured and straightforward programming language which supports object oriented programming. With the book comes a disk containing OOT for Windows - the object oriented version of the language designed to run in Windows. Turing is learned in easy stages - the book begins by writing one line programs. Turing has a formal definition and semantics. Turing is defined by simple rules with very few exceptions - making it straightforward to learn its consistent syntax. Turing is standardized - most Turing programs written on a PC will port without change to run on a Macintosh or on a Unix workstation. | The programming language Turing is named for the British mathematician and computer scientist Alan Turing (1912-1954). Turing's contributions to computer science began in 1936, when he published a landmark paper on the limits of mechanical computation. The mathematical model introduced in the paper is now known as a Turing machine" and forms the basis of the modern theory of computability. During World War II, Turing played an important role in the design of the Colossus, an electronic machine that deciphered coded messages. In 1951,...



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